Karel Project #2

DRAW YOUR NAME

To become a Master Creator you will need more practice using the tools in the Designer.

Go to the Creative Suite, open Programming, and launch a new Karel project. Click on File and save the worksheet in the folder course-karel-projects. The name of the file should be your name! That's right. Your name, the person who is reading this!

Click on [Designer] and select [eraser] to remove the example maze.

Goal: Draw Your Name

To draw your name, you will:

1. Use Obstacles and Walls to write your name.
2. Select a Theme.

Step 1: Use Obstacles and Walls to Write Your Name

In this Project, you will write your name using the Designer Mode.

The Designer has many Obstacles and Walls to use. Here are some examples:

Step 2: Select a Theme

Select the ![grass button] button to choose a Theme. This will change the background image of your maze. Choose a Theme that you enjoy.

Project Checklist

Your Project will be finished when:

1. Your file named {Your Name} is saved in course-karel-projects/.
2. You have used Obstacles, Walls, and Themes to write your name.