

3D Modeling Project #16

FURNITURE

Chairs, pillows, beds, and tables are **very useful**. With 3D modeling you can design your own furniture.

Before You Start

Go to the [Creative Suite](#), open a new [PLaSM project](#), and save it as [Project-16](#) in the folder [course-3D-projects/](#).

Project Goal

For this project, make a piece of **furniture** that you would like to have. To create a more **angular design**, use a cone, cylinder, tube, elbow, or sphere with a **reduced number of sides**.



Project Checklist

Your project will be finished when:

1. You have **finished** your 3D model.
2. Your program is saved as **Project-16** in folder **course-3D-projects/**.